

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application. Please cancel claim 6 and 14 without prejudice to or disclaimer of the subject matter therein. Currently amended claims are shown with additions underlined and deletions in ~~strikethrough text~~. No new matter is added by this amendment.

**Listing of Claims:**

1. (Currently amended) A method, comprising:

sensing a manipulation of an articulatable object configured to ~~be~~ coupled to a host computer system that includes a graphical environment;

updating data values associated with at least one of a displayed orientation and a displayed shape of a graphical image in the graphical environment in ~~relation~~ to the sensed manipulation; and

changing ~~the-a~~ relationship between the sensed manipulation and the at least one of the displayed orientation and the displayed shape of the graphical image based on a simulated interaction of the graphical image with a graphical object.

2. (Previously presented) The method of claim 1, further comprising calculating one of the displayed orientation and the displayed shape of the graphical image.

3. (Previously presented) The method of claim 2, wherein calculating includes using constraints to calculate the at least one of the displayed orientation and ~~the~~ displayed shape of the graphical image.

4. (Previously presented) The method of claim 2, wherein calculating includes using numerical methods to calculate the at least one of the displayed orientation and the displayed shape of the graphical image.

5. (Previously presented) The method of claim 2, wherein calculating includes using a quadratically converging and linearly scalable constraint solver.

6. (Canceled)

7. (Previously presented) The method of claim 1, wherein the object is configured to provide haptic feedback.

8. (Previously presented) The method of claim 7, wherein the haptic feedback is associated with the simulated interaction of the graphical image and the graphical object.

9. (Currently amended) A method, comprising:

sensing a manipulation of an articulatable object configured to be coupled to a host computer system including a graphical environment;

updating data values associated with at least one of a displayed orientation and a displayed shape of a graphical image in the graphical environment in relation to the sensed manipulation; and

changing ~~the-a~~ relationship between the sensed manipulation and the at least one of the displayed orientation and displayed shape of the graphical image by calculating at least one of the displayed orientation and displayed shape of the graphical image.

10. (Previously presented) The method of claim 9, wherein the calculating includes using a quadratically converging and linearly scalable constraint solver.

11. (Previously presented) The method of claim 9, wherein the object is configured to provide haptic feedback.

12. (Previously presented) The method of claim 11, wherein the haptic feedback is associated with a simulated interaction of the graphical image and the graphical object.

13. (Currently amended) A method, comprising:  
sensing a manipulation of an object configured to be coupled to a host computer system including a graphical environment;  
updating data values associated with at least one of a position and a shape of an articulated graphical image in the graphical environment based on the sensed manipulation, the articulated graphical image having a first image portion and a second image portion, the first image portion being movable with respect to the second image portion; and  
changing ~~the-a~~ relationship between the sensed manipulation and the at least one of the position and shape of the articulated graphical image; and  
calculating the at least one of the position and shape of the articulated graphical image.

14. (Canceled)

15. (Currently amended) The method of claim 4413, wherein calculating includes using constraints to calculate the at least one of the position and the shape of the graphical image.

16. (Currently amended) The method of claim 4413, wherein calculating includes using numerical methods to calculate the at least one of the position and the shape of the graphical image.

17. (Currently amended) The method of claim 4413, wherein calculating includes using a quadratically converging and linearly scalable constraint solver.

18. (Previously presented) The method of claim 13, wherein the object is configured to provide haptic feedback.

19. (Previously presented) The method of claim 18, wherein the haptic feedback is associated with a simulated interaction of the graphical image and the graphical object.